

# Operating Systems

## OS Basic Concepts (II)

# OS Basic Concepts

## Computer Installations

- ✓ After Multiuser, time-sharing OS, central computer with remote workstations
- ✓ User could communicate directly to computer rather than computer operator.
- ✓ Commonly used programs resides in the workstation mass storage

# OS Basic Concepts

## **System Administrator**

- ✓ Operator was no more needed to communicate between user and computer.
- ✓ Today's PC are on sole discretion of user

# OS Basic Concepts

**System Administrator** Overseeing installations

- ✓ Issuance of new accounts
- ✓ Establishing Mass storage space limit
- ✓ - Rather than operating the machines in a hands-on manner.

# OS Basic Concepts

## OS Evolution

- ✓ From simple programs that execute one job at a time to complex systems having time-sharing, multiprogramming, multitasking, memory management.

## OS Evolution

- ✓ This evolution further continued by providing:
- ✓ Time sharing, multitasking by assigning different tasks to different processors, or different tasks to one processor.
- ✓ **Load Balancing:** Dynamically allocating tasks

# OS Basic Concepts

## OS Evolution

**Scaling:** breaking tasks into a number of subtasks compatible with the number of processors available.

Computer Networks are then helpful of managing resources across many machines and many users rather than an isolated computer.

## Embedded

## Systems

- ✓ Medical devices, vehicle electronics, home appliances, cell phones, or other hand-held computers.
- ✓ Conserve battery power and working continuously in real-time fashion.

## **OS Basic Concepts (II)**

- ✓ The rule of human expert
- ✓ System administrator
- ✓ Load Balancing
- ✓ Scaling
- ✓ Computer Networks.
- ✓ Embedded Systems